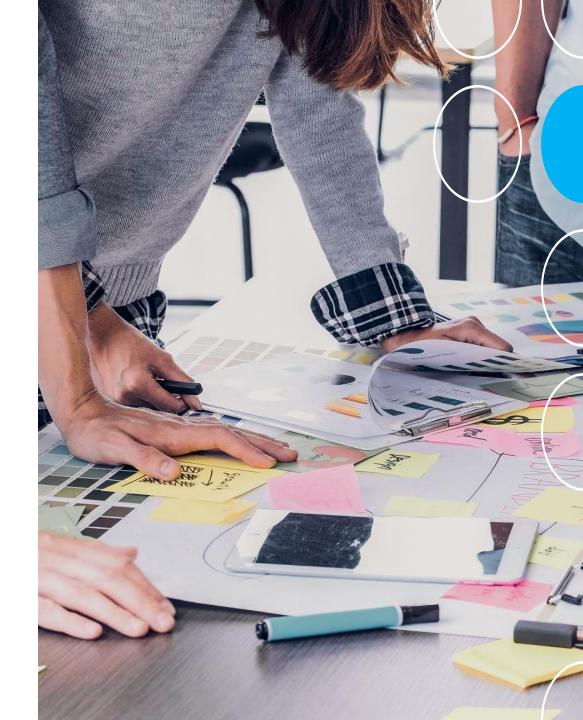
Planning Considerations for Collaborative & Multi-party Projects

Jim McKeag MassDevelopment – TDI Southcoast Lead Strategist















INTING THE TOWN



























Three Takeaways



Collaborate when it makes sense

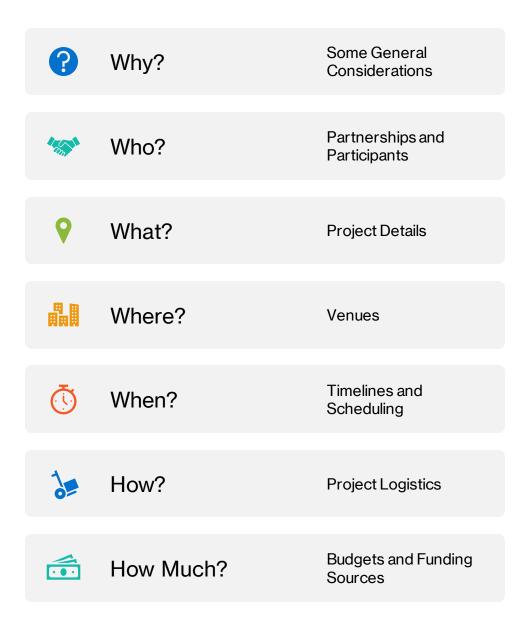


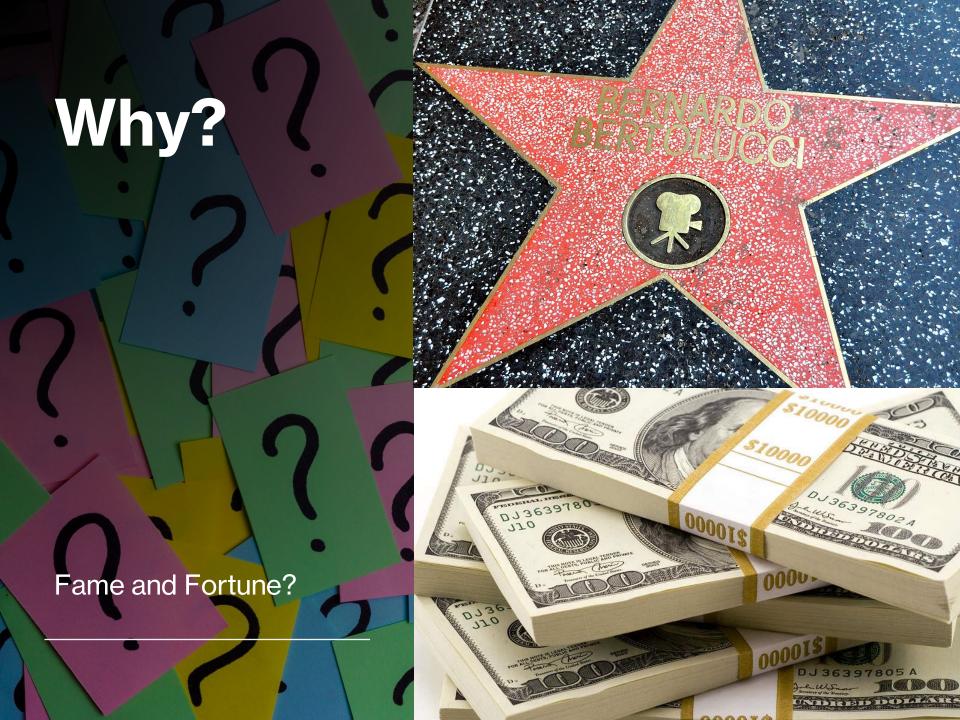
Give yourself lots of lead time and think through the details



Be realistic (time, cost, complexity)

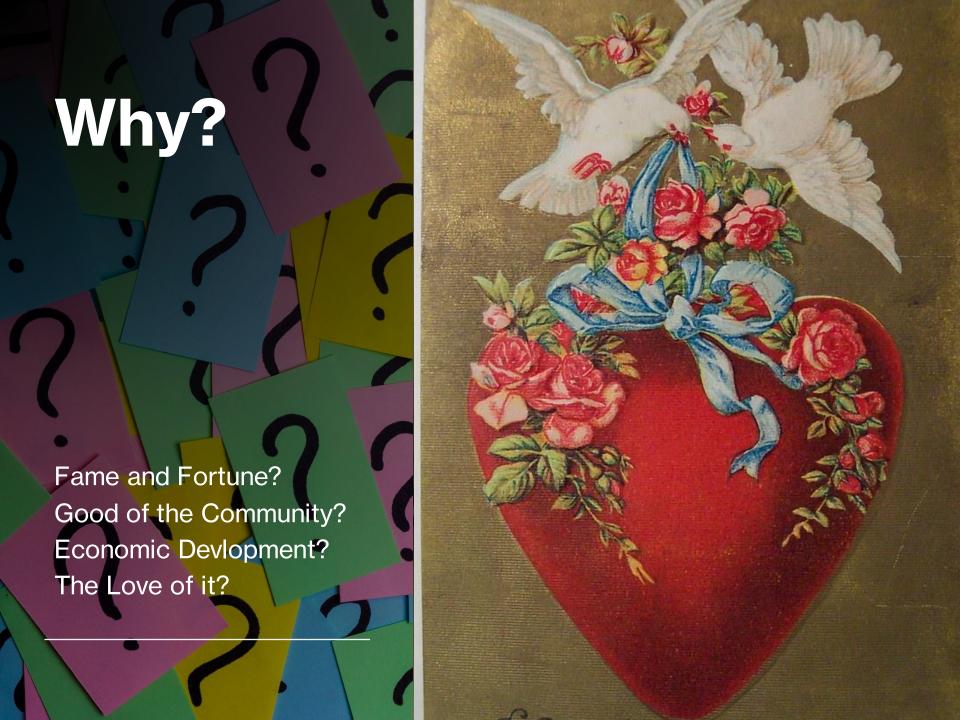
Project Questions











Possibilities

- Free or fee?
 - Free typically means more \$\$ from grants
 - Fee is operating like a business don't expect free stuff
- Has someone already done this?
 - Do your research
 - Ask about their experiences
 - What worked and didn't?
- Can someone do this better than I can?
 - Collaboration can rely on existing capacity and build trust with community partners
 - · Often a win/win situation
 - Collaborative grants tend to be more competitive
- Ease of Execution vs. Building capacity?
 - Hiring seasoned professional
 - Hiring locally
- Public goods may allow for public concessions
 - In-kind help from city and community groups
 - Waving of fees



What?

Project Details

Write everything out and create a detailed plan







VENDORS



ARTISTS & PERFORMERS



MATERIALS & EQUIPMENT



LOCATIONS & VENUES



APPROVALS &PERMITTING



FEES & LICENSES



SECURITY & SAFETY



WASTE MANAGEMENT



PARKING & TRANSPORTATION



MARKETING & COMMUNICATION

Where?

Locations and Venues

Private

- Walls, installation areas, performance spaces and venues
- Will require approval of property owner and/or rental fee and contract

Parks

- Requires permit from city and governing body (typically parks and recreation commission)
- Alcohol usually not allowed

Streets and Sidewalks

- Businesses
 typically do not
 like street
 closures unless
 invited to
 participate or if
 it's for their
 benefit
- Street closures require special permits, police details

When? Scheduling and Timelines



Lead Time

- Give yourself time for permits and approvals
- Permits happen according to a set schedule for boards, commissions and submission deadlines

2

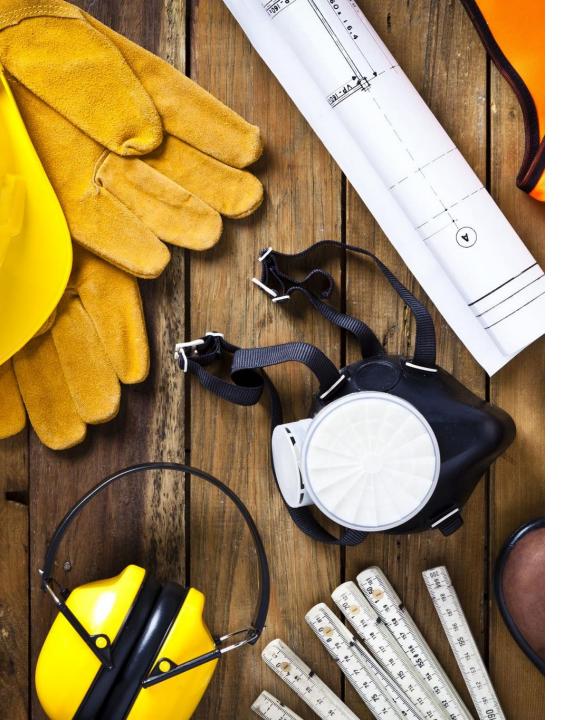
Seasonality and Weather

- Consider participant comfort
- Make provisions for inclement weather

3

Calendar

- Check the calendar and project partners for potential conflicts and collaborators
- Get your event on the calendar



Logistics

- Labor
- Vendors
- Artists & Performers
- Materials & Equipment
- Locations & Venues
- Approvals & Permitting
- Fees & Licenses
- Security & Safety
- Waste Management
- Parking & Transportation
- Marketing & Communication



Approvals & Permitting

- Exist to protect the health and safety of participants and the general public and allow city departments to coordinate and deploy resources effectively
- Many require a fee
- Every municipality does things a little differently
- Licencing office is often a good place to start
- Check ordinances, municipal websites and ask questions

Common Examples

Use of public parks & Parks Commission public land Food vendors and waste Health Department management Street Closures and Department of Public Works/Mayor's Special **Events Office/Police Department** Temporary sale or Licencing Board consumption of alcohol Temporary **structures** Building Department/Inspectional Service Structures over a right of City Council way Projects in historic Historic Commission districts Noise/Nuisance Permits Police Department and Police Details Meter bagging Traffic/Parking Department Tents and heaters Fire Department

How Much? Create a Budget!

- Lots of tools and orgs to help with budgeting process
- A simple google search will identify a plethora of resources



THE — FIELD





reative











Bloomberg Philanthropies



Funding Sources

- Commonwealth Places
- Wicked Cool Places
- Festival and Artist Grants
- Shared Streets and Spaces
- Crowdfunding
- Asphalt Art Grants
- Art Works Grants